

Bug-Proof Lesson Plan

YOUR NAME:	
Pick a lesson from your unit in Dr. Grace's class. Write a short summary of that lesson plan. Be sure to describe what technology you plan for your students (and you) to use:	In lesson 4, the students are learning about the 1920s history behind The Great Gatsby. By doing so they will extend their understanding and analysis of characters and their actions and dialogue and also the plot itself. The final product for this 3-day lesson is a Glogster that shows events in the 1920s and how they connect to the novel. Audio books of The Great Gatsby are also available.
<i>GNAT</i>	
Look at the class list of possible problems and pick one (or make up your own) that is something that is a temporary problem/issue that could happen to your equipment (the teacher's computer) that would affect your plan. The technology might get fixed before your lesson is over, but might not. What "bug" did you pick:	Can't get laptop to work on the projector or the projector has died
What could you do that would allow the learning to continue without the technology or in a modified way?	I would have my students open up their own laptops and follow along with me. I would e-mail them the link to the Glogster example or whatever we are working on at the time. Or I could provide a handout of the Glogster example.
What do you need to do ahead of time so that plan could be carried out? (Do you need handouts? Other materials? ...)	I would need to make sure that all my students brought their laptops to class that day or I would have a laptop cart on reserve in advance. If I were to just hand out the Glogster, I would need to print off copies of the example beforehand.
<i>BLACK FLY</i>	
Look at the class list of possible problems and pick one (or make up your own) that is something that is an all-day problem/issue that could happen to you or your students' equipment that would affect your plan. What "bug" did you pick:	The internet is down.
What could you do that would allow the learning to continue without the technology or in a modified way?	I would print out some of my own resources for my students to read through and brainstorm a list of 1920s events they could touch on with their project. I would also print

	out some visual steps that are taken to build a Glogster.
What do you need to do ahead of time so that plan could be carried out? (Do you need handouts? Other materials? ...)	I would need to print out my resources beforehand for my students to mark up and highlight. I would also need to make and print out the visuals for the Glogster process.
<i>DEADLY ASIAN HORNET</i>	
Look at the class list of possible problems and pick one (or make up your own) that is something that is a multi-day problem/issue that could happen to you and your students' equipment that would affect your plan. What "bug" did you pick:	The website has been taken down/does not exist anymore.
What could you do that would allow the learning to continue without the technology or in a modified way?	The Glogster can be replaced by a QR Code Poster via a word processing program, like Word. Using bit.ly, the students can shorten the links and then use a QR generator to put all of the links in the same QR code. This would make it just as engaging and interactive as a Glogster poster.
What do you need to do ahead of time so that plan could be carried out? (Do you need handouts? Other materials? ...)	I would need to collect the necessary links to make the QR codes and such. I might also want to make and print off some visuals of the links for guidance.